

## Legends of Learning & IGDA

# Game Design Challenge



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## Submission Details

If you would like to submit your game design to the *Dell Technologies Advancing Sustainability Game Design Challenge*, it must be submitted by 11:59 pm PST on April 15th, 2021.

To submit your game, fill out the form at: <https://forms.gle/y5M5m718E5vdmmmY8>

Please put all parts of your submission, including any design documentation, images, executable files, or videos, in a zipped folder and upload it in the form. This will be the material that is reviewed during the judging process, so please make it as understandable as possible to ensure your submission is judged correctly.

Paper Prototype/Design Recommended Materials:

1. Brief written introduction about the game
2. Design summary (e.g. Appendix A pg. 1 from the [Lesson Plans document](#))
3. Images or sketches of all game components
4. Images or sketches of the game in several gameplay states with explanations

Digital Game Recommended Materials:

1. Brief written introduction about the game
2. Design summary (e.g. Appendix A pg. 1 from the [Lesson Plans document](#))
3. Executable file of the game (if possible)
4. Gameplay video

The winning teams will be selected by May 13th, 2021. Each submission timely received and not otherwise disqualified will be scored on the following criteria out of a total of 1000 points:

- Creativity and Theme Integration of Game Design Concept: 0 to 350 points
- Completeness and Detail of Submission: 0 to 350 points
- Originality of Game Mechanics and Gameplay: 0 to 300 points

If you are not a student at a school, please put down your parent or guardian's information as the "Teacher" information and list "Homeschool" for the school information.